



## T.W.E.R.P.S. Files, The (T.W.E.R.P.S. (Gamescience))

By Niels Erickson

Gamescience (Lou Zocchi), 1999. Softcover. Book Condition: New. Gamescience (Lou Zocchi) T.W.E.R.P.S. (Gamescience) T.W.E.R.P.S. Files, The (MINT/New) Manufacturer: Gamescience (Lou Zocchi) Product Line: T.W.E.R.P.S. (Gamescience) Type: Softcover Code: GSC10473 Copyright Date: 1995 Author: Niels Erickson Please review the condition and any condition notes for the exact condition of this item. All pictures are stock photos. The condition of the item you will receive is MINT/New. Our grading system is explained in the terms of sale section of our bookseller page. Please feel free to contact us with any questions. Product Description: The truth is way out. Welcome to the Truly Weird Events Research & Pursuit Sector -- otherwise known as the TWERPS FILES! Now your characters can become intrepid investigators into the Unknown, the Unseen, the Unsure, and the Unbelievable, as special ops of the Top Hush Explorations (T.H.E.) Agency. (Presumably you have been cleared by T.H.E. Agency to be here, because otherwise you wouldn't be here, we were never here, we don't even exist and there is no government cover-up because none of this exists. Are we clear on that? Good.) Here you'll find new character professions, new counters and maps, and adventures into the unusual. UFOs? ETs? ESP? BEMs?...



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